

THREE-DIMENSIONAL TIC-TAC-TOE

Surely, you already know this game and you have previously played it (tic-tac-toe, connect 4...).

As you will know, it is a game for two players in which, in turns, each player places one of his counters (now they will be small cubes) trying to form a straight line that connects 3 of them.

The winner of the game is the one who first manages **TO FORM A STRAIGHT LINE THAT CONNECTS THREE** of his cubes, that is why you must be on the alert not only for doing it with your cubes, but also avoiding your partner for doing it with his before you.

In this case, it is a rather peculiar 'tic-tac-toe', since there are three dimensions, and the line you will try to form can take any direction: horizontal, vertical (in this case, the three cubes must be in a row) or oblique.

This change forces to pay a lot of attention to the lines that can be formed and to put into practice multiple and varied strategies to win (doing it yourself before your partner could do it), making the game a bit more complicated, but, at the same time, more varied and amusing.

YOU WILL NEED:

The board of the game with the respective cubes of two different colors.