

## DOMINOES-2

You will surely have played domino on the odd occasion. In this game we display there is a little change in the counters, but the rules are the same:

✍ After **distributing the counters among all the players**, each one, in turns, **puts a counter that 'matches'** with the head or the tail of the **train of counters** that is being formed.

✍ It starts the game the player with the counter: 

40+40	40+50
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✍ If a player **cannot** place his counter in his turn, **the turn goes to the following player**.

✍ **The winner is the first player in placing all his counters**

Instead of playing a game, a championship can be done by playing several games until a player scores 10 points. If you do it so, in each game and once all counters have been placed, the player who finishes in the first place scores 4 points, 3 points the second, 2 the third and 1 point the fourth. If a player places a counter in a wrong position, the first player in noticing it scores 1 point.

In order to be able to write down the points of each player and know any time the accumulated score of each one, you will have to start by designing a suitable record board.

**YOU WILL NEED (EACH TEAM):**

A game of domino 2 (16 counters) and a sheet to record the score.

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