

DOMINOES-1

You will surely have played domino on the odd occasion. In this game we display there is a little change in the counters, but the rules are the same:

P After **distributing the counters among all the players**, each one, in turns, **puts a counter that 'matches'** with the head or the tail of the **train of counters** that is being formed.

✍ It starts the game the player with the counter:

| | |
|---|---|
| 8 | 9 |
|---|---|

✍ If a player **cannot** place his counter in his turn, **the turn goes to the following player**.

✍ **The winner is the first player in placing all his counters**

Instead of playing a game, a championship can be done by playing several games until a player scores 10 points. If you do it so, in each game and once all counters have been placed, the player who finishes in the first place scores 4 points, 3 points the second, 2 the third and 1 point the fourth. If a player places a counter in a wrong position, the first player in noticing it scores 1 point.

After each game, write down the scores of each player in a sheet of paper. Bear in mind that you must add the points of each game to those of the previous ones.

YOU WILL NEED (EACH TEAM):

A game of domino 1 (16 counters) and a blank sheet to write down the scores.

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